

# STAR TREK STARSHIP HANDBOOKS

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# INTRODUCTION

## STAR TREK STARSHIP HANDBOOKS

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### Volume 4: Gamma & Delta Quadrants

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#### INTRODUCTION:

This fourth ebook includes specifications and schematics for nineteen Star Trek vessels from the major powers of the Gamma and Delta Quadrants.

All the vessel designs are canon, though some of the class names may be conjectural. There is also less canon data available for many of these ships than for those in the previous volumes, and the choice of ships has been based as much on the quality of the schematics available, as the relative importance of the vessels. With the Delta Quadrant ships I have tried to include a good representative selection from *Star Trek: Voyager*.

A full list of sources used is included in the bibliography - they're all well worth checking out.

I've endeavoured to contact as many owners of the images and schematics used as possible to ask permission to use them. If I've used your image and haven't managed to reach you, or I've not credited you, my apologies - please email me at the address above.

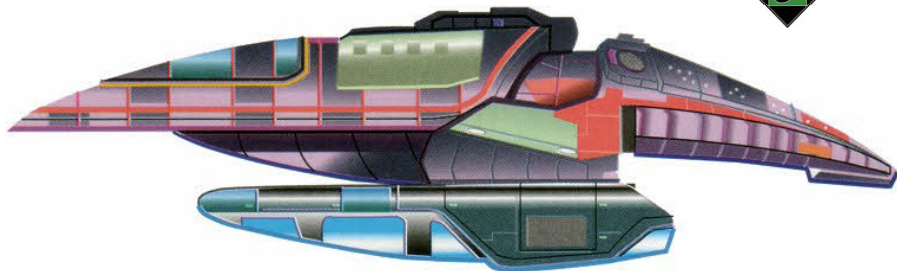
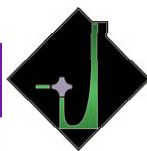
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Mark Gill

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# JEM'HADAR ATTACK SHIP



**Class:** Unknown  
**Type:** Fighter/Attack Ship  
**First Encountered:** 2370  
**Production Base:** Unknown, Gamma Quadrant  
**Length:** 95 metres  
**Beam:** 103 metres  
**Height:** 28 metres

**Mass:** 2,450 metric tons  
**Crew:** 42  
**Cruising Speed:** Warp 5  
**Maximum Speed:** Warp 9.6  
**Armament:** 4 Polaron beam emitters, 1 photon torpedo launcher

**Known Ships**  
 Names unknown

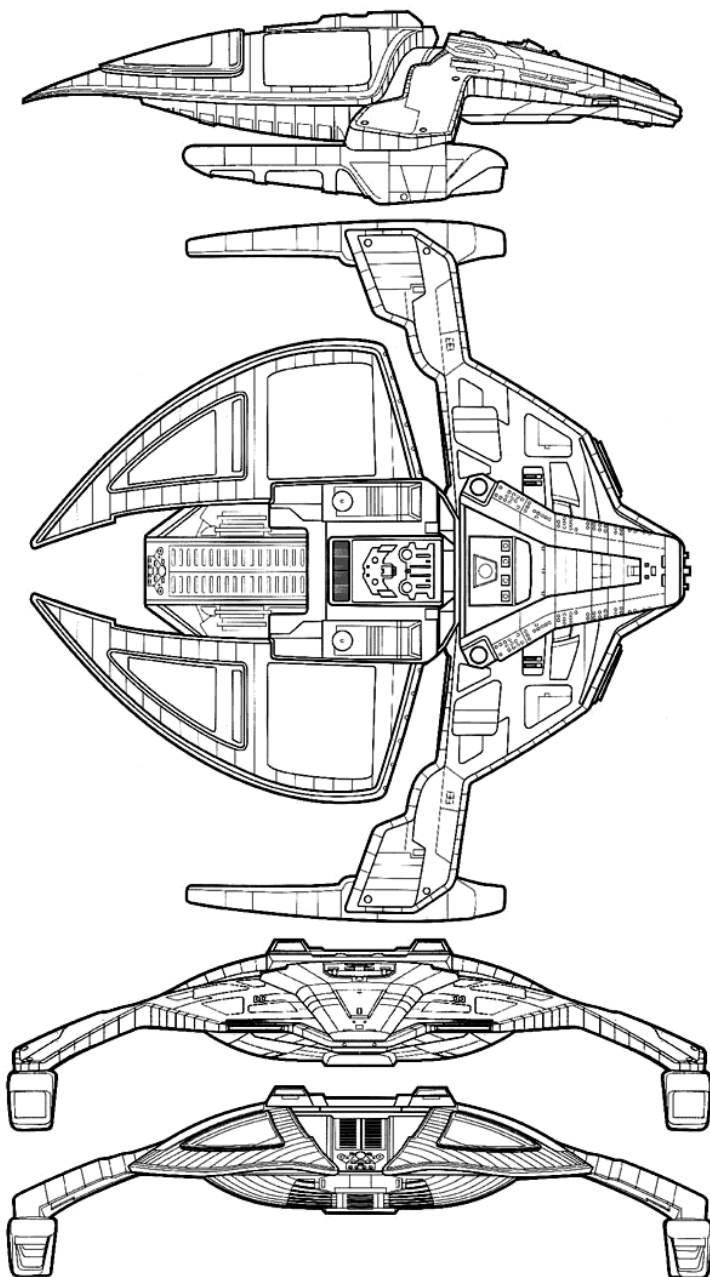
## CLASS INFORMATION:

The Jem'Hadar attack ship was a durable, manoeuvrable craft comparable in size to a Klingon *B'rel*-class Bird of Prey, which formed the bulk of the Dominion fleet. Used as fighters, patrol ships and scouts, attack ships were equipped with phased polaron beam weapons capable of penetrating the shields of Federation starships. They were also often used for kamikaze attacks on enemy vessels.

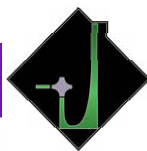
Dominion attack ships are able to make planetfall and take-off again. Once landed, Jem'Hadar troops can egress from a large access hatch on the belly of the ship.

Attack ships are equipped with transporters capable of beaming through Federation shields, and antiproton beams (and subsequently long-range tachyon scanners) able to locate cloaked vessels. Their deflectors can repel tractor beams, and in addition to warp and impulse engines, attack ships employ a backup ion drive.





# JEM'HADAR BATTLECRUISER



**Class:** Unknown

**Type:** Battlecruiser

**First Encountered:** 2373

**Production Base:** Unknown,  
Gamma Quadrant

**Length:** 639.75 metres

**Beam:** 568.44 metres

**Height:** 204.97 metres

**Mass:** 4,215,000 metric tons

**Crew:** 2,500

**Cruising Speed:** Warp 8

**Maximum Speed:** Warp 9.6

**Armament:** 6 Polaron beam  
emitters, 2 photon torpedo  
launchers

## Known Ships

Tenak'talar ☿

☿ *Non-canon*

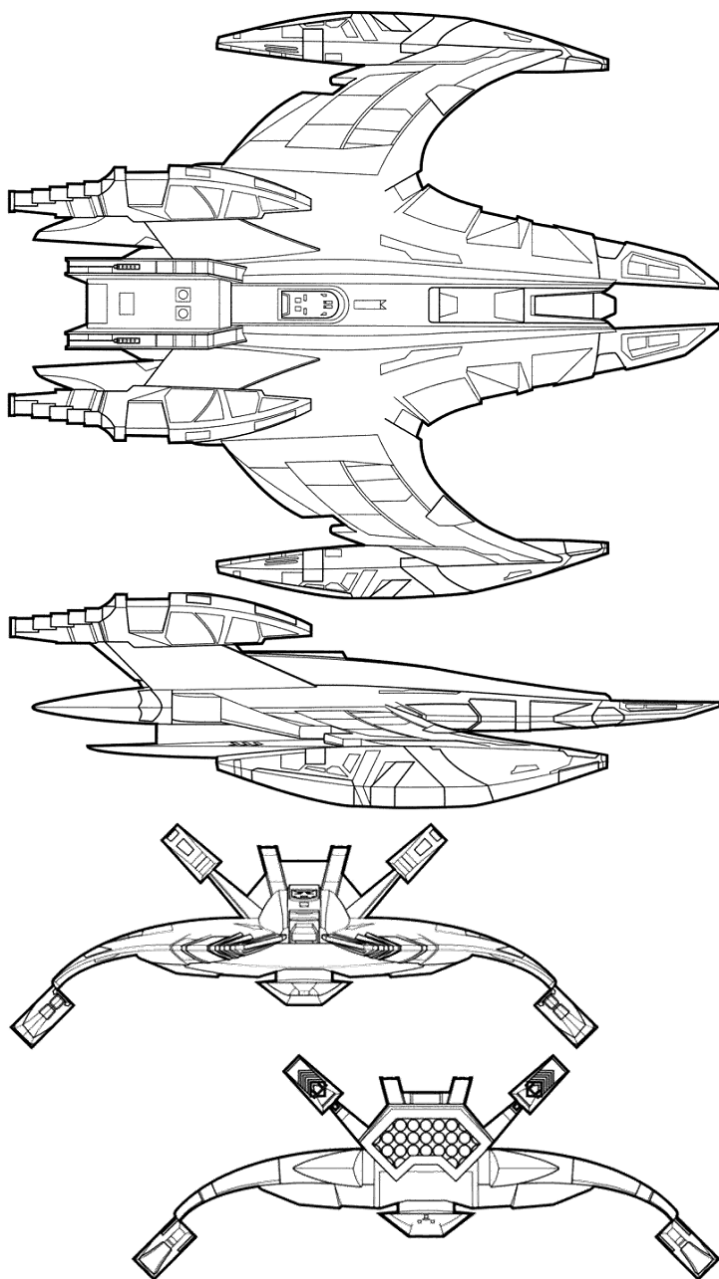
## CLASS INFORMATION:

The Jem'Hadar battlecruiser was a powerful warship the size of a Federation *Galaxy*-class explorer, used by the Dominion for fleet engagements in the 2370s. Like the smaller Jem'Hadar attack ship, the battlecruiser is equipped with turret-mounted phased polaron beam weapons, and is more manoeuvrable than most comparably-sized enemy vessels.

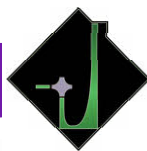
The engineering section is at the rear of the ship, with the nacelles elevated on either side of the impulse drive unit. Fuel is stored in the wingtip pods. A forward housing is thought to hold the command and control systems and accommodation.

The *Tenak'talar* was the Jem'Hadar warship often utilized by Weyoun. It took part in numerous successful battles for the Dominion, including the taking of *Deep Space Nine* and the recapture of the Chin'toka system.





# JEM'HADAR BATTLESHIP



**Class:** Unknown

**Type:** Battleship

**First Encountered:** 2374

**Production Base:** Unknown,  
Gamma Quadrant

**Length:** 1,457 metres

**Beam:** 982 metres

**Height:** 423 metres

**Mass:** 18,200,000 metric tons

**Crew:** 1,200

**Cruising Speed:** Warp 8

**Maximum Speed:** Warp 9.925

**Armament:** 2 Heavy-duty  
polaron pulse cannons, 38  
polaron beam emitters, 9 photon  
torpedo launchers

## Known Ships

Names unknown

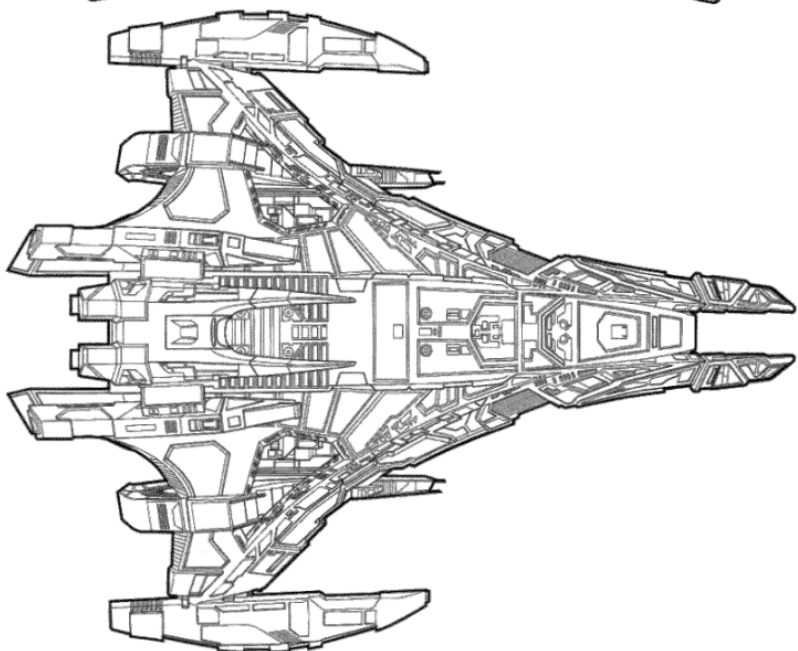
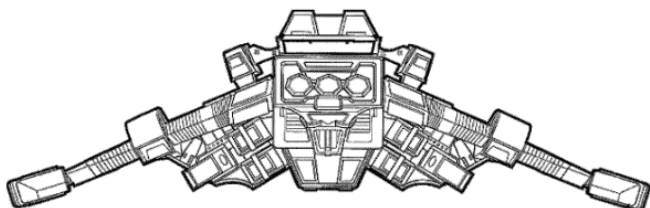
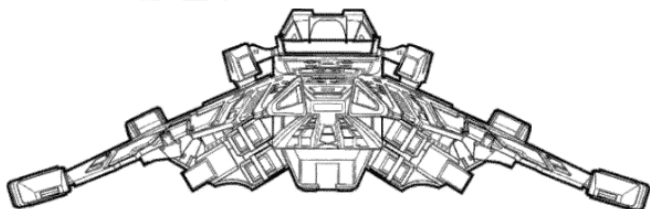
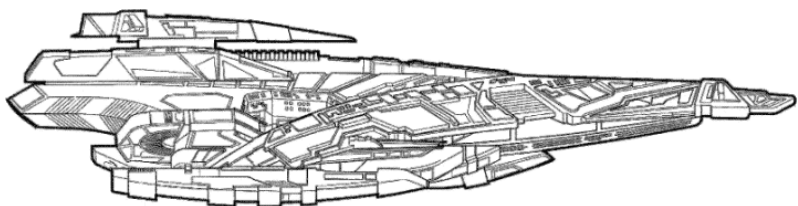
## CLASS INFORMATION:

The Jem'Hadar or Dominion battleship was a large warship first encountered in the Alpha Quadrant midway through the Dominion War. Observations via sensor probe indicated the vessel was twice as long as a Federation *Galaxy*-class and three times as powerful.

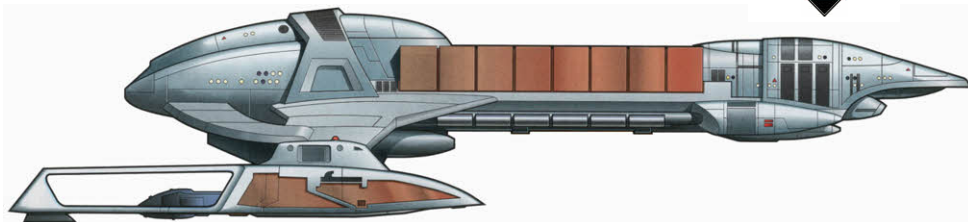
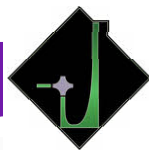
In 2374 the *U.S.S. Valiant* NCC-74210 attempted to disable the prototype battleship by exploiting a perceived weakness in the primary support braces for the antimatter storage system. Exposure to delta radiation would theoretically cause the supports to destabilize. However the Dominion battleship was not as vulnerable as thought and the *Valiant* was destroyed with relative ease.

Jem'Hadar battleships also participated in the Battle of Cardassia at the end of the Dominion War.





# KAREMMA TRADING VESSEL



**Class:** Unknown

**Type:** Freighter

**First Encountered:** 2372

**Production Base:** Unknown,  
Gamma Quadrant

**Length:** 388 metres

**Beam:** 120 metres

**Height:** 83 metres

**Mass:** 1,691,000 metric tons

**Crew:** 24

**Cruising Speed:** Warp 5

**Maximum Speed:** Warp 7.2

**Armament:** None

## Known Ships

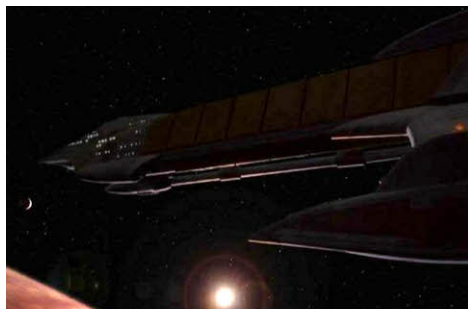
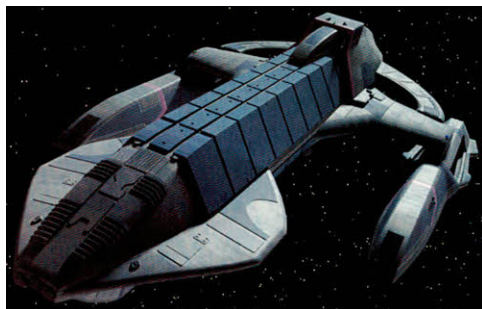
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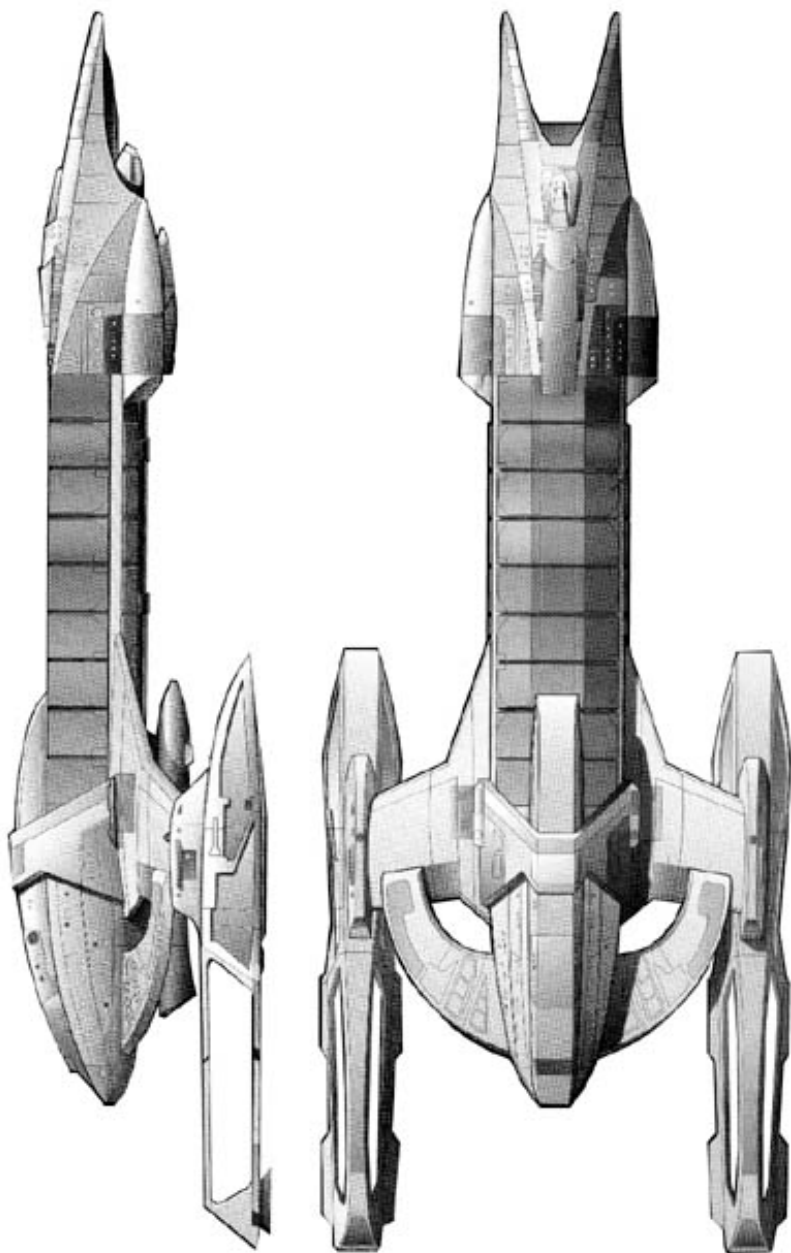
## CLASS INFORMATION:

The Karemma trading vessel is a medium-sized starship of fairly conventional design. Utilizing standard warp drive technology, the freighter features a small matter/antimatter reactor system in the rear section of the vessel, which feeds the twin strut-mounted warp nacelles.

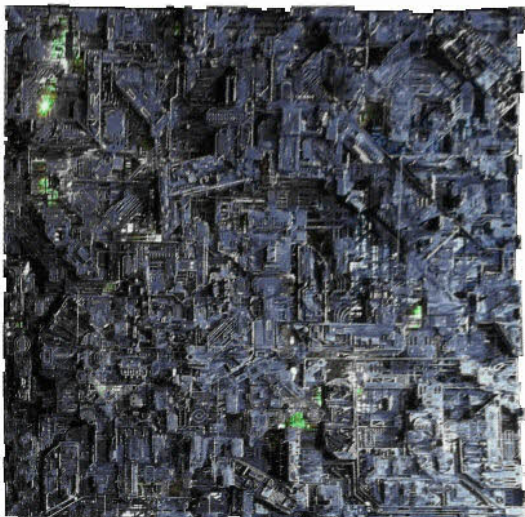
The central section of the ship houses eight large cargo bays, customisable to hold almost any form of merchandise. The forward section holds the navigational defectors, a modest shield system, a small hangar deck, and a basic accommodation section. Karemma ships are not equipped with any weapons as standard.

A Karemma vessel rendezvoused with the *U.S.S. Defiant* in 2372 to discuss their trading agreement with the Ferengi, but was subsequently abandoned after being forced into the atmosphere of a nearby gas giant by two Jem'Hadar fighters.





# BORG CUBE



**Class:** Cube  
**Type:** Assimilation Platform  
**First Encountered:** 2365  
**Production Base:** Borg Unicomplex, Delta Quadrant  
**Length:** 3,040 metres  
**Beam:** 3,040 metres  
**Height:** 3,040 metres  
**Mass:** 90,000,000 metric tons  
**Crew:** 64,000  
**Cruising Speed:** Warp 9.6  
**Maximum Speed:** Warp 9.99946 (via Transwarp)  
**Armament:** High energy tractor beams, cutting beams, plasma torpedoes, magneto-metric guided charges

## CLASS INFORMATION:

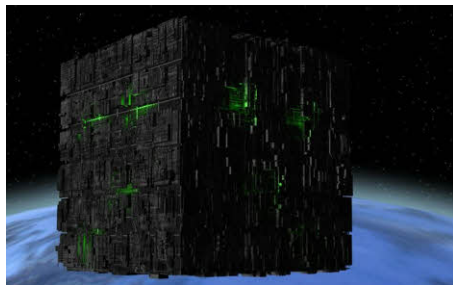
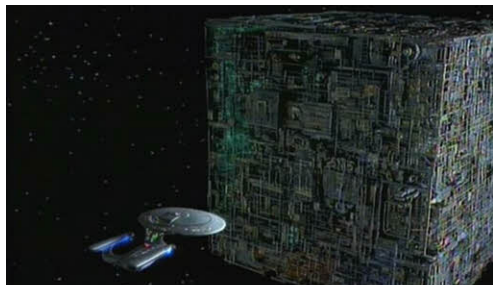
One of the most feared vessels in the known galaxy, the Borg cube is a combination of weapons platform and factory ship, designed to assimilate new technology and species and destroy all encountered opposition.

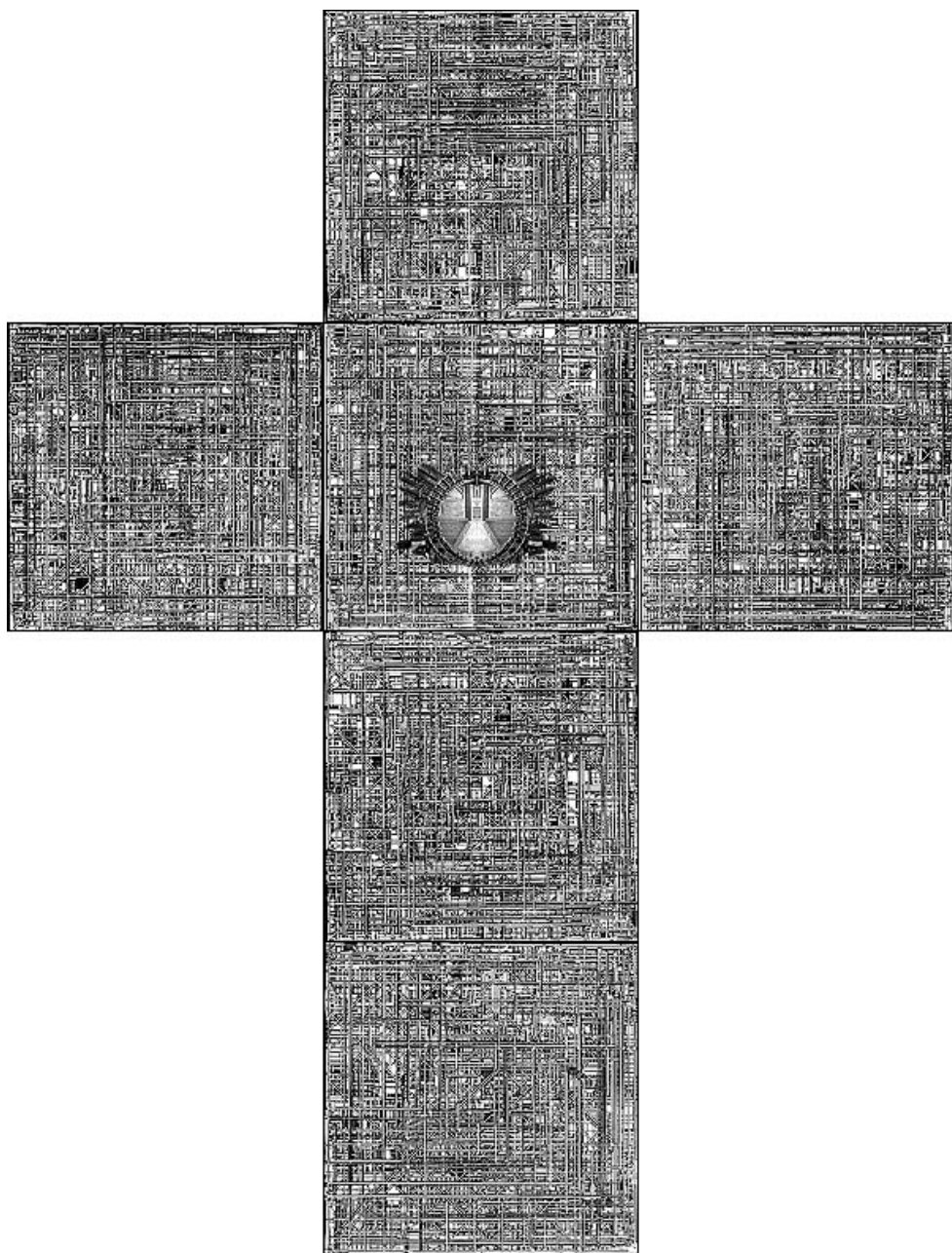
The Borg cube has a highly decentralised design - all vital systems are spread throughout the ship. Combined with a regenerative hull, this makes the ship highly resistant to damage and system failures. The cube destroyed by Starfleet at the Battle of Sector 001 in 2373 carried a sphere as a lifeboat or support vessel.

The *U.S.S. Enterprise-D* first encountered a Borg cube at System J-25 in 2365. This cube was eventually disabled after decimating 39 starships at the Battle of Wolf 359. Thousands of cubes were thought to exist in the Delta Quadrant.

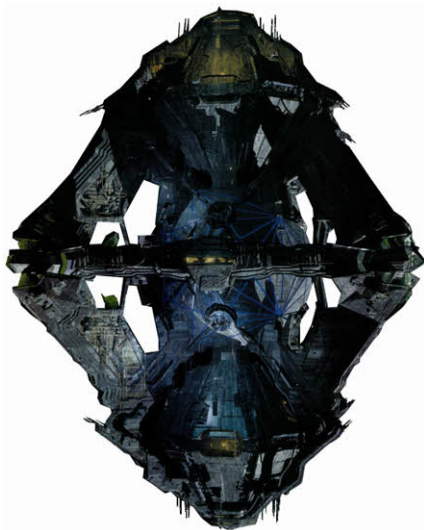
### Known Ships

Cube 461  
Cube 630 †  
Cube 1184  
'Queen's Cube' †  
† Lost or destroyed





# BORG QUEEN'S SHIP



**Class:** Diamond  
**Type:** Command Ship  
**First Encountered:** 2375  
**Production Base:** Borg Unicomplex, Delta Quadrant  
**Length:** 820.4 metres  
**Beam:** 820.4 metres  
**Height:** 820.4 metres  
**Mass:** 498,300 metric tons  
**Crew:** Unknown  
**Cruising Speed:** Unknown  
**Maximum Speed:** Unknown (Transwarp)  
**Armament:** High energy particle beam emitters, cutting beam, photonic missiles

## CLASS INFORMATION:

The Borg Queen command ship, or diamond, is a mobile command centre for the Borg Queen, allowing her to coordinate the actions of the entire Borg collective while keeping her protected when travelling to and from the Unicomplex. The ship itself can be integrated into the Unicomplex structure.

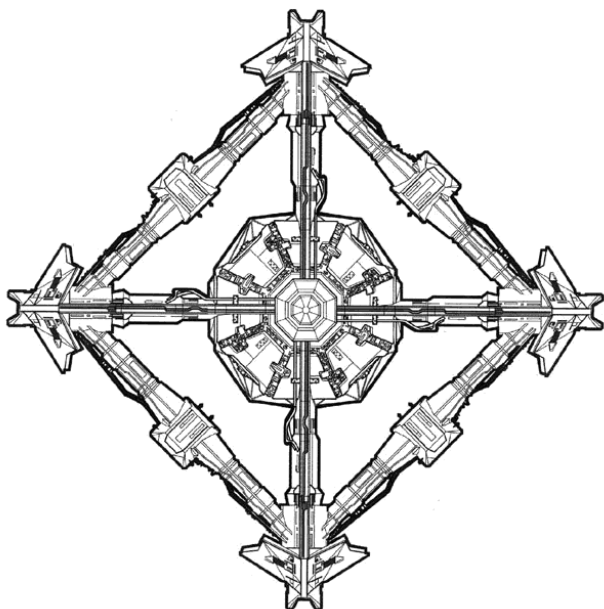
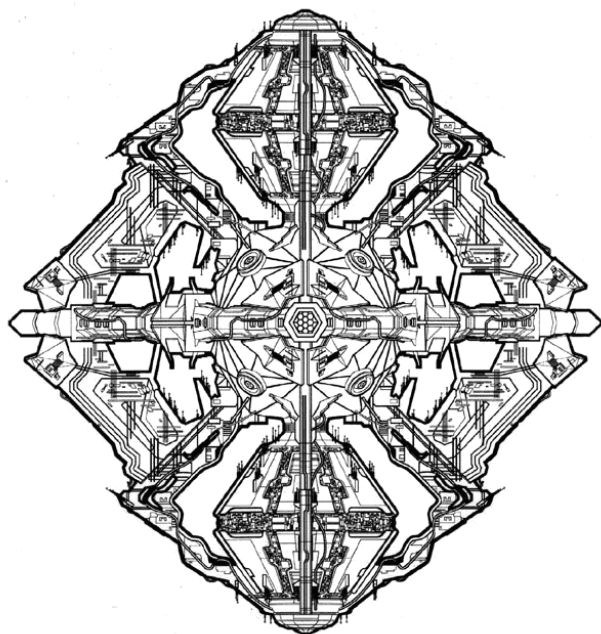
Like other Borg vessels, the diamond features transwarp coils enabling it to open and enter the Borg's network of transwarp conduits. The command ship is heavily shielded. A central chamber houses the queen, and this is surrounded by multiple nodes which act as communication relays and shield matrix generators.

In 2375 the *U.S.S. Voyager* destroyed a Borg diamond by collapsing a transwarp conduit while the command ship attempted to re-emerge into normal space.

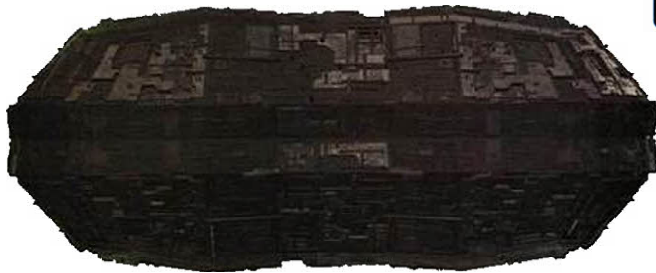
### Known Ships

Designations unknown





# BORG PROBE



**Class:** Probe

**Type:** Scout

**First Encountered:** 2375

**Production Base:** Borg

Unicomplex, Delta Quadrant

**Length:** 360 metres

**Beam:** 100 metres

**Height:** 60 metres

**Mass:** 8,000 metric tons

**Crew:** Unknown

**Cruising Speed:** Unknown

**Maximum Speed:** Unknown  
(Transwarp)

**Armament:** Particle beam  
emitters

## Known Ships

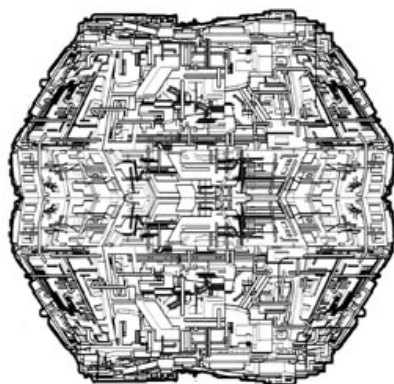
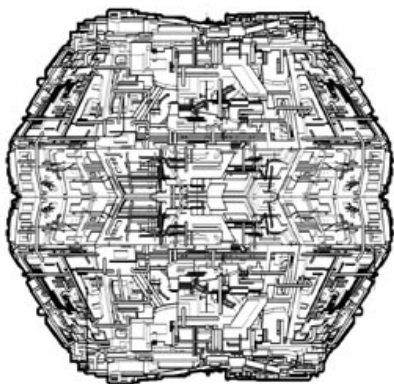
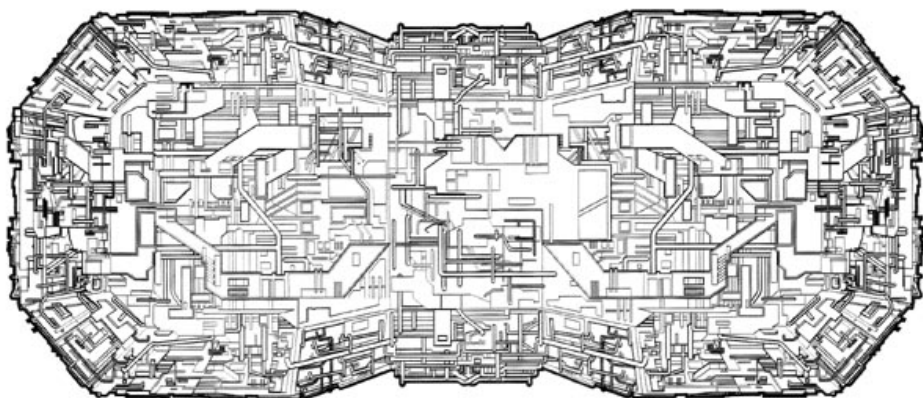
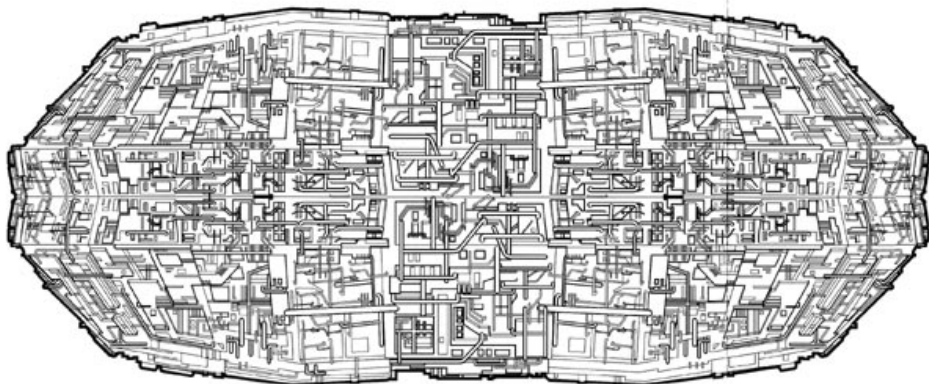
Designations unknown

## CLASS INFORMATION:

The Borg probe was a type of small starship used by the Borg, apparently to scout low-resistance targets. The craft is similar in size to a Federation *Intrepid*-class starship, and not as well armed as most larger Borg vessels. However, like other Borg ships the probe is equipped with transwarp coils enabling it to access the Borg's network of transwarp conduits.

The *U.S.S. Voyager* NCC-74656 encountered a Borg probe in the Delta Quadrant in mid-2375. The crew attempted to disable it by beaming a photon torpedo aboard, but it detonated near the power matrix and destroyed the ship.





# BORG SPHERE



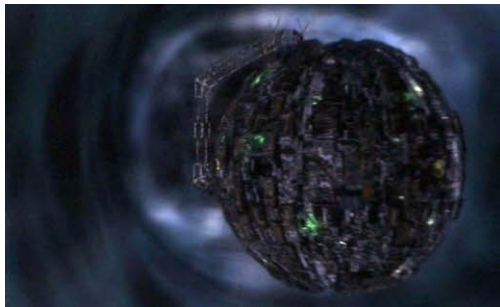
**Class:** Sphere  
**Type:** Long-range Tactical Vessel  
**First Encountered:** 2375  
**Production Base:** Borg Unicomplex, Delta Quadrant  
**Length:** 457 metres  
**Beam:** 457 metres  
**Height:** 457 metres  
**Mass:** 5,070,000 metric tons  
**Crew:** 11,000  
**Cruising Speed:** Warp 9.4  
**Maximum Speed:** Warp 9.9999 (via Transwarp)  
**Armament:** Particle beam emitters, cutting beams, photonic missiles

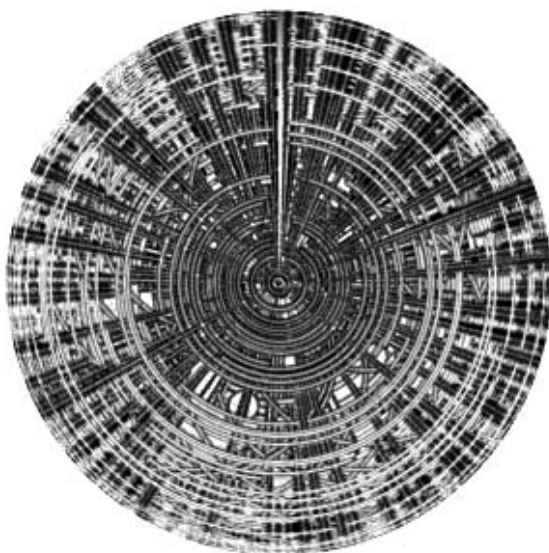
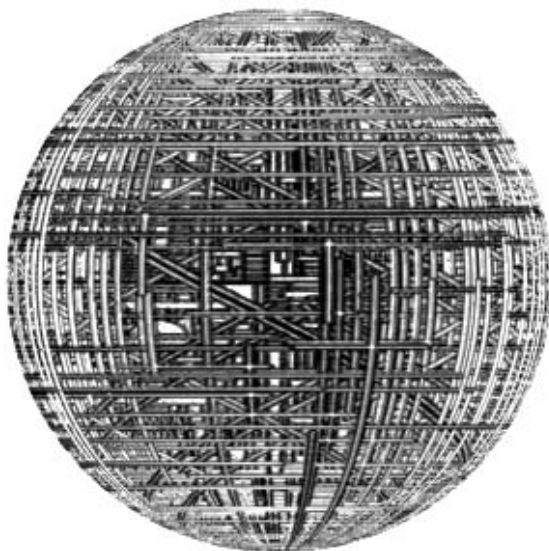
## CLASS INFORMATION:

The Borg sphere is a spherical starship sometimes designated as a long-range tactical vessel. A sphere can operate independently or be carried aboard the much larger Borg cube as an escape and support vessel. Borg spheres have transwarp capability and ablative and regenerative hull armour.

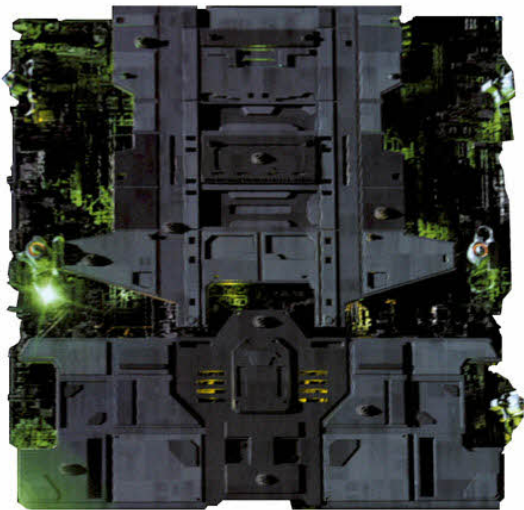
**Known Ships**  
'Queen's Sphere' †  
Sphere 634 †  
Sphere 878 †  
† *Lost or destroyed*

A sphere has no visible living quarters, engineering section or propulsion systems. The sphere is also considerably weaker than the cube, and a 'lifeboat' sphere was destroyed by the *U.S.S. Enterprise* NCC-1701-E in 2373 with relative ease using quantum torpedoes. This sphere was able to create a temporal vortex to travel back to the year 2063. The *U.S.S. Voyager* also destroyed a sphere using a transphasic torpedo on its return to Earth in 2378.





# BORG TACTICAL CUBE



**Class:** Class-4 Tactical Cube  
**Type:** Combat Vessel  
**First Encountered:** 2365  
**Production Base:** Borg Unicomplex, Delta Quadrant  
**Length:** 3,040 metres  
**Beam:** 3,040 metres  
**Height:** 3,040 metres  
**Mass:** 90,000,000 metric tons  
**Crew:** 64,000  
**Cruising Speed:** Unknown  
**Maximum Speed:** Unknown (Transwarp)  
**Armament:** High energy tractor beams, particle beams, cutting beams, photonic missiles

## CLASS INFORMATION:

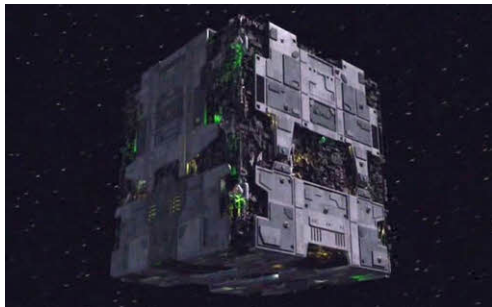
The Borg tactical cube - designated *Class-4* by Starfleet - was a heavily armed vessel used by the Borg Collective. While of a similar size, the tactical cube differs from the standard Borg cube in several ways, the most notable being the extensive armour that covers a large portion of the outer hull. The interior architecture is also distinctly different from that of a standard cube.

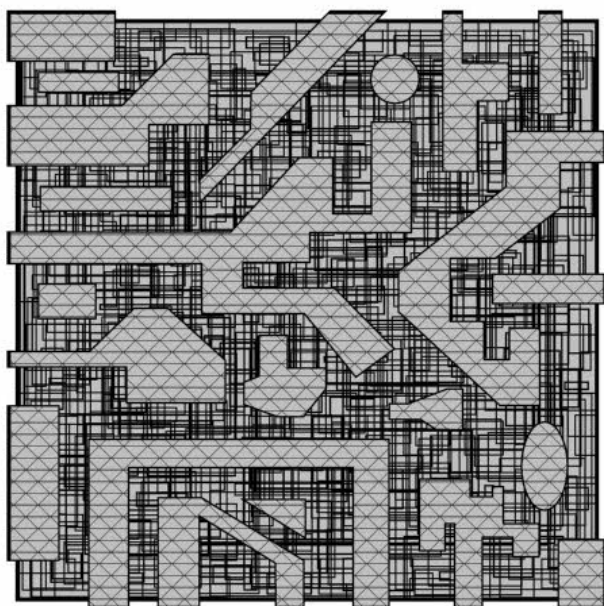
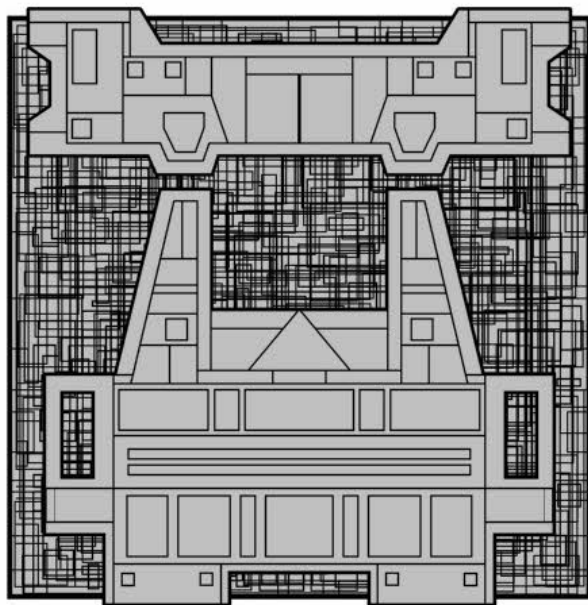
The tactical cube's central plexus is protected by multi-regenerative security fields.

Only one such vessel has thus far been observed by Starfleet - by the *USS Voyager* in 2376. This tactical cube was later caused to self-destruct by the Borg Queen during a brief civil war within the Collective.

### Known Ships

Tactical Cube 138 †  
† *Lost or destroyed*





# BORG TYPE 03



**Class:** Type 03  
**Type:** Minelayer/Transwarp prototype  
**First Encountered:** 2369  
**Production Base:** Unknown  
**Length:** 1,200 metres  
**Beam:** 1,670 metres  
**Height:** 676 metres

**Mass:** 500,000,000 metric tons  
**Crew:** Unknown  
**Cruising Speed:** Warp 9.9  
**Maximum Speed:** Warp 9.99999837 (via Transwarp)  
**Armament:** Particle beam emitters, photonic missiles, multi-kinetic neutronic mines

**Known Ships**  
Renegade Borg Ship †  
† Lost or destroyed

*N.B. Front view shown above*

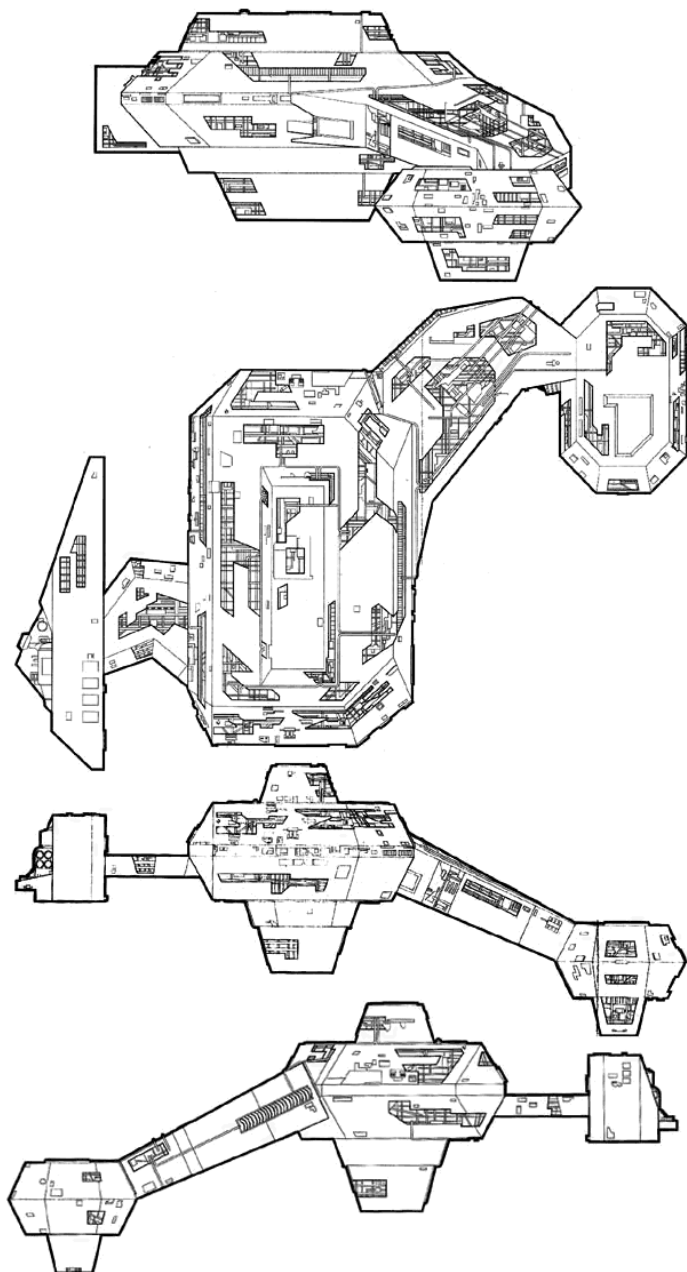
## CLASS INFORMATION:

Designated by Starfleet as the Borg *Type 03*, only one example of this class of Borg starship has been encountered, when in 2369 a group of rogue Borg led by the android Lore began attacking Federation outposts and colonies in several outlying sectors.

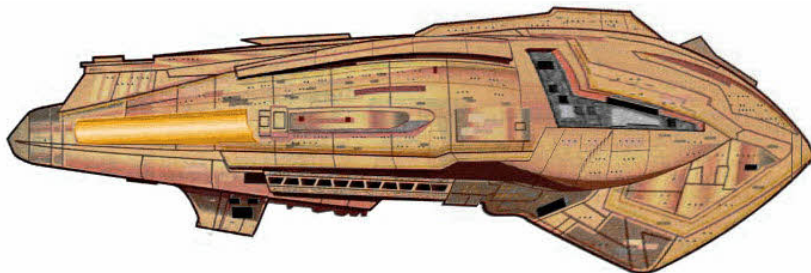
The unusual asymmetrical design was totally unlike the previously encountered Borg cube and Borg scout. However, the vessel was still heavily armed and massively armoured, and capable of great destructive power.

The configuration of the vessel is the same as that of a Borg multi-kinetic neutronic mine, prompting speculation that the ship itself may be a minelayer. Alternatively it may have been a prototype testbed for the Borg's transwarp technology, though subsequent revelations of earlier Borg activity would appear to discount this.





# KAZON CARRIER



**Class:** Predator

**Type:** Carrier/Mothership

**First Encountered:** 2371

**Production Base:** Unknown,  
Delta Quadrant

**Length:** 1,920 metres

**Beam:** 350 metres

**Height:** 590 metres

**Mass:** 60,000,000 metric tons

**Crew:** 1,500

**Cruising Speed:** Warp 5

**Maximum Speed:** Warp 7.2

**Armament:** 60 Phaser banks, 2  
photonic charge launchers

**Known Ships**

Names unknown

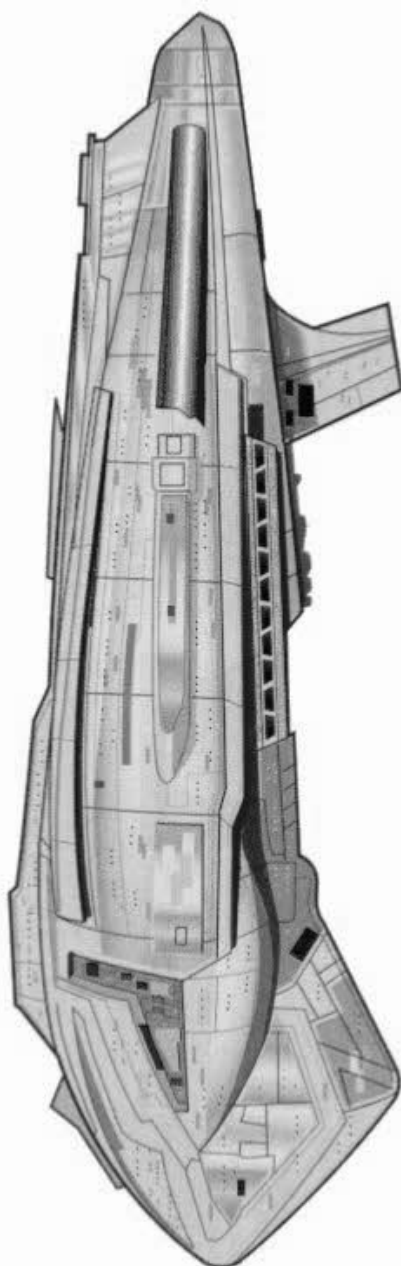
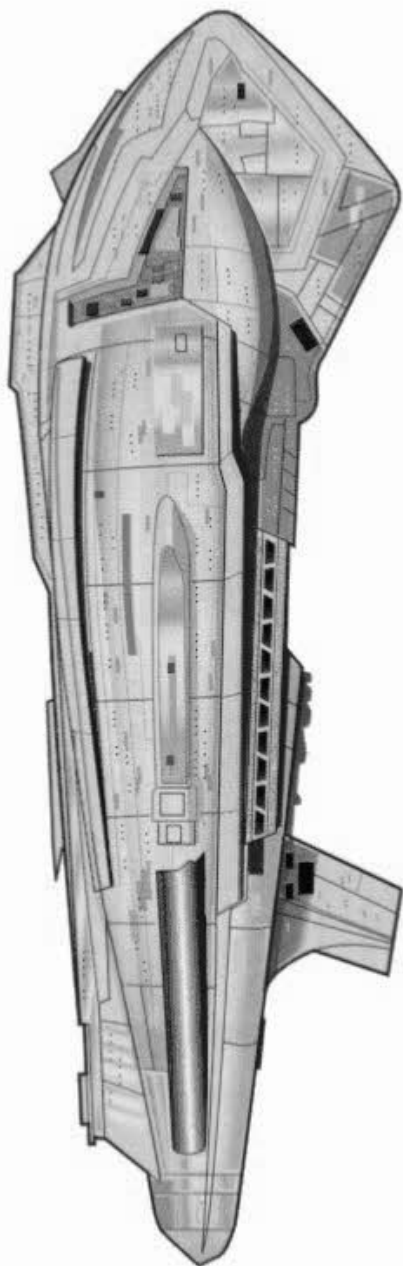
## CLASS INFORMATION:

The Kazon carrier vessel or mothership was originally a Trabe design, and seized by the Kazon Collective when they rose up against their Trabe oppressors in 2346. The Kazon use this class of vessel as a massive warship, but despite being heavily armed it is much more sluggish in battle at lower speeds than at warp, and can be easily outmanoeuvred by more agile craft.

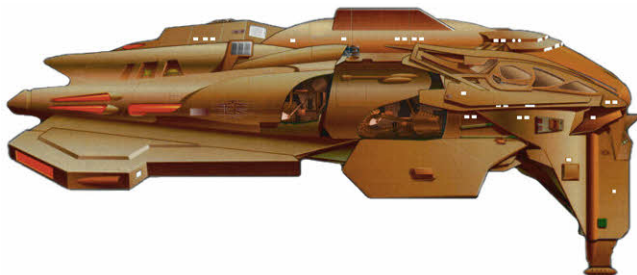
Only two sects were known to possess this class during the 2370s: the Kazon-Ogla and the Kazon-Nistrim. Although the Kazon had seized a large majority of the Trabe fleet, a small number of these ships remained as part of the Trabe convoy.

The *U.S.S. Voyager* first encountered the Kazon carrier in 2371 while protecting the Caretaker's array. This Ogla carrier was destroyed when it crashed into the array after being rammed by the Maquis raider, *Val Jean*.





# KAZON RAIDER



**Class:** Raider  
**Type:** Warship  
**First Encountered:** 2371  
**Production Base:** Unknown, Delta Quadrant  
**Length:** 165 metres  
**Beam:** 40 metres  
**Height:** 70 metres

**Mass:** 100,000 metric tons  
**Crew:** 225  
**Cruising Speed:** Warp 5  
**Maximum Speed:** Warp 8  
**Armament:** 4 Phaser banks, 2 plasma cannons, 2 photonic charge launchers

**Known Ships**  
Names unknown

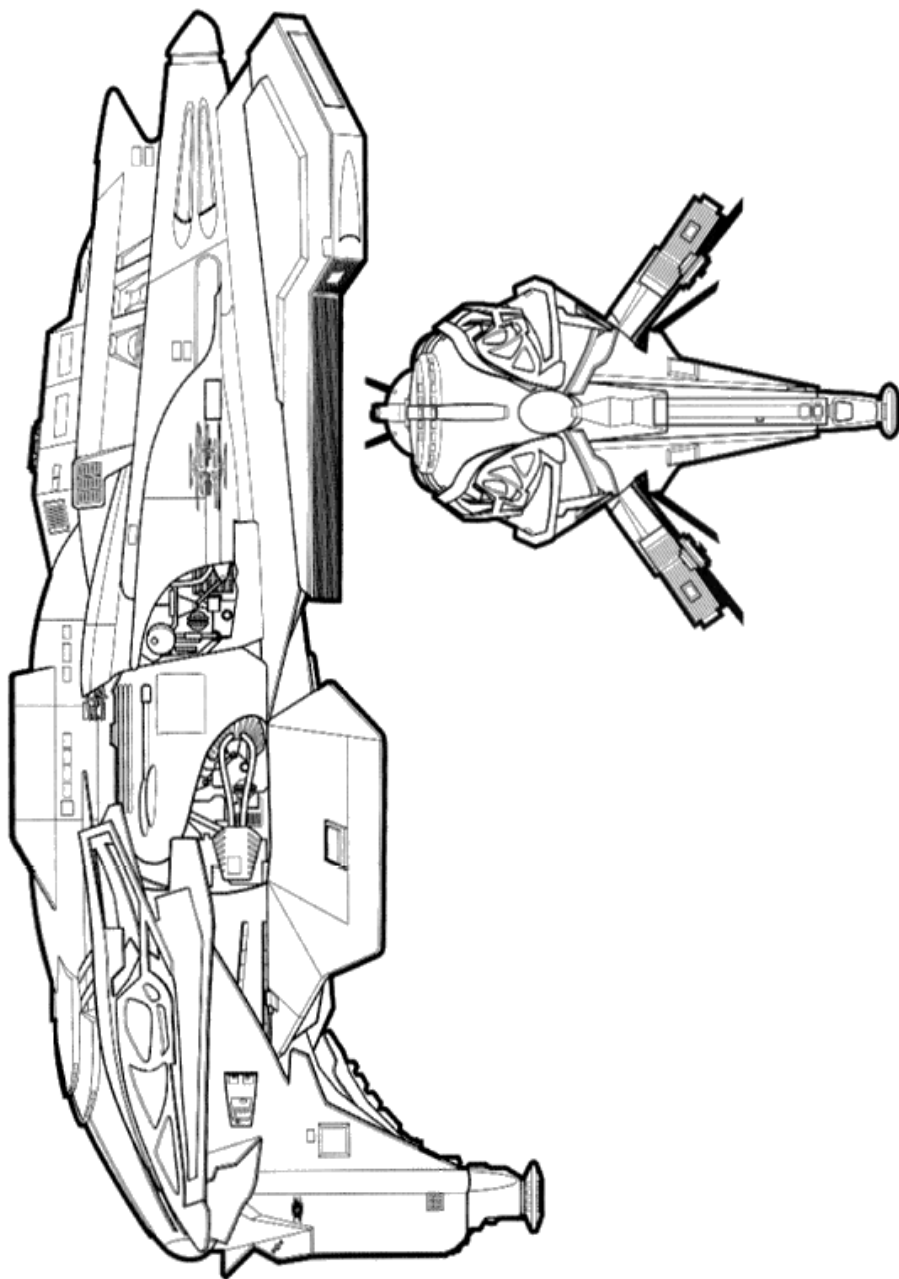
## CLASS INFORMATION:

The Kazon raider is a medium-sized starship originally used by the Trabe. Like other Kazon vessels the raider is technologically limited, and easily outmatched by a Federation *Intrepid*-class starship.

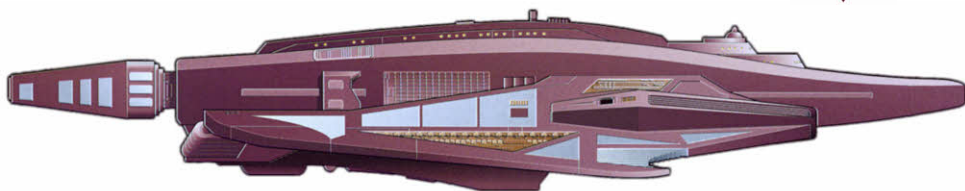
Armaments include two forward plasma cannons and photonic charges with variable yields. The Kazon raider has a shuttlebay to carry a compliment of smaller fighter vessels of a similar design to the raider. Some raiders are also equipped with masking circuitry designed to confuse enemy sensors, though this is nowhere near as effective as a cloaking device.

The exact specifications and state of each raider varies due to inconsistent maintenance and systems upgrades by the scavenging Kazon.





# VIDIIAN INTERCEPTOR



**Class:** Interceptor

**Type:** Warship

**First Encountered:** 2372

**Production Base:** Vidiia Prime,  
Vidiiian Sodaloty

**Length:** 143.7 metres

**Beam:** 151.4 metres

**Height:** 26.7 metres

**Mass:** Unknown

**Crew:** Unknown

**Cruising Speed:** Unknown

**Maximum Speed:** Unknown

**Armament:** Hypothermic  
charges

## Known Ships

Names unknown

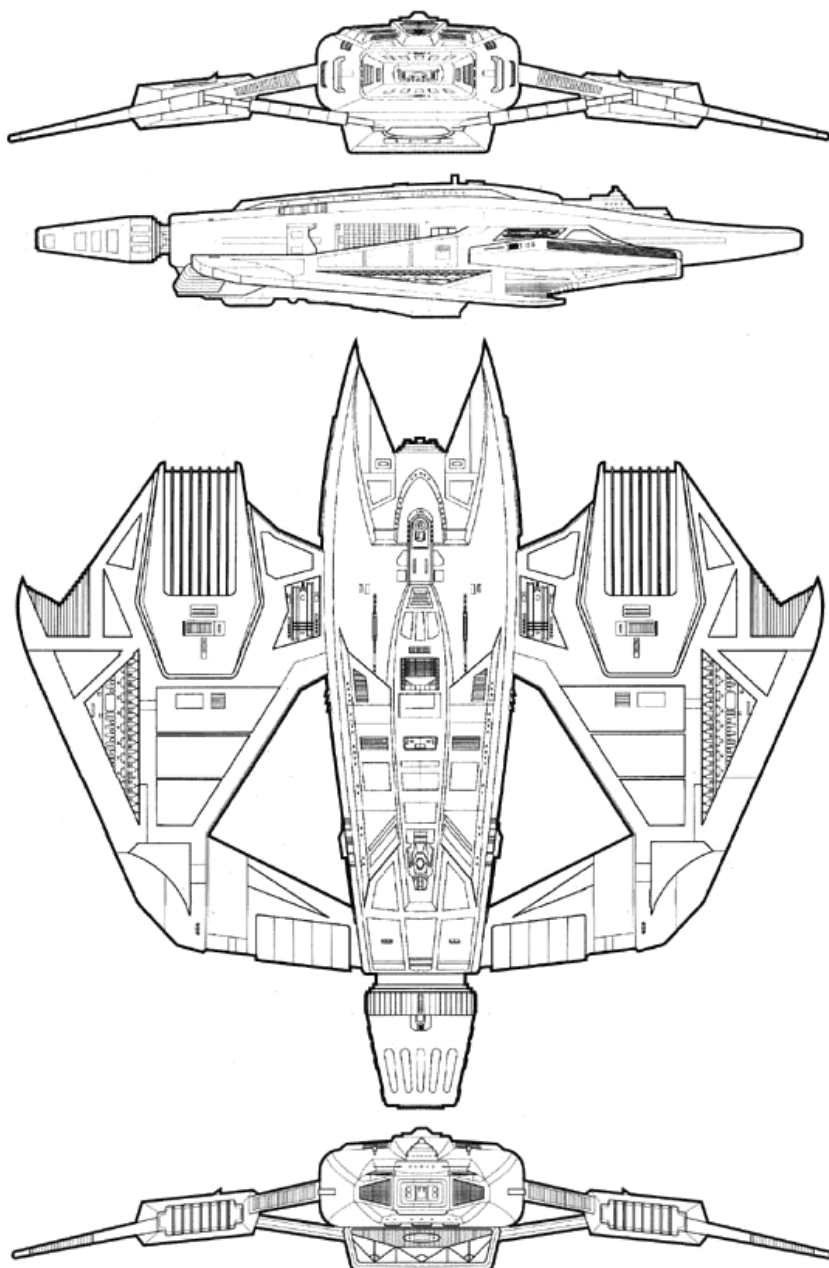
## CLASS INFORMATION:

The Vidiiian interceptor was a type of relatively small but powerful warship utilized by the Vidiiians during the 2370s. The interceptor was favoured for agility and manoeuvrability in battle, and suited for hit and fade attacks.

The Vidiiian interceptor had a formidable arsenal and was well shielded for a vessel its size. In common with its larger counterpart, the Vidiiian cruiser, the interceptor was armed with hypothermic charges - powerful directed energy weapons. Also like the Vidiiian cruiser, the interceptor featured distinctive manta ray-shaped 'wings' which housed the warp nacelles, and a cone-shaped aft propulsion unit. The main navigational deflector and long-range sensor array were situated on the ventral hull of the vessel.

Sulan commanded an interceptor prior to his promotion to Chief Surgeon of the Vidiiian Sodaloty,





# VOTH RESEARCH VESSEL



**Class:** Unknown  
**Type:** Research Vessel  
**First Encountered:** 2373  
**Production Base:** Voth City Ship, Delta Quadrant  
**Length:** 130 metres  
**Beam:** 74.4 metres  
**Height:** 32.1 metres

**Mass:** Unknown  
**Crew:** 1-10  
**Cruising Speed:** Unknown  
**Maximum Speed:** Unknown (Transwarp)  
**Armament:** Unknown

**Known Ships**  
Names unknown

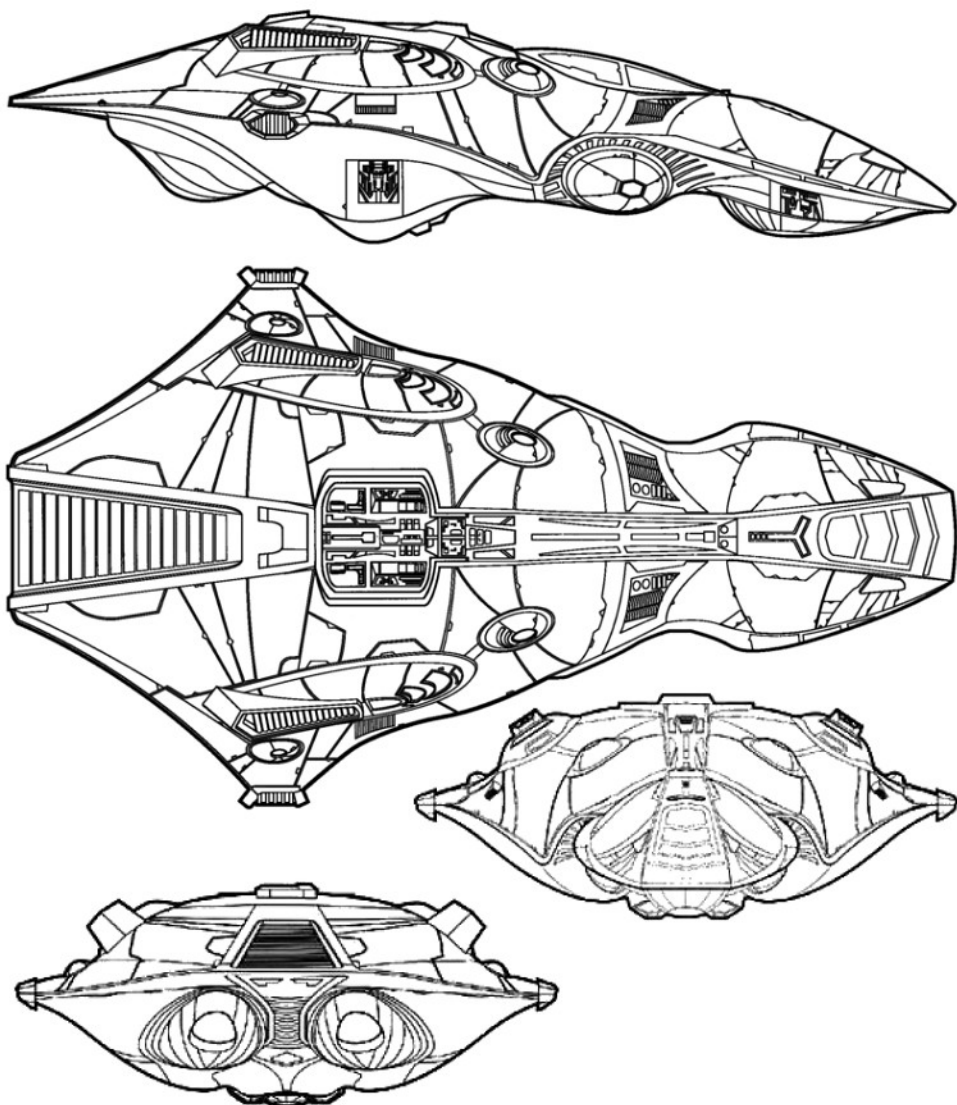
## CLASS INFORMATION:

The Voth research vessel is a small yet highly advanced science ship. Like the rest of the Voth civilisation it is based in the vast Voth City Ship in the Delta Quadrant.

The Voth research vessel possesses transwarp capabilities, enabling speeds in excess of 50,000 times the speed of light. It also features highly advanced sensors able to scan from a distance of over ninety light years with significant accuracy, even down to individual lifeform readings. Additionally the research vessel has a transphasic cloaking device, and could be piloted by a single individual.

Voth scientist Forra Gegan utilised a research vessel as part of his studies regarding the Distant Origin Theory, which stated that the Voth had evolved on Earth. This was later proven by the crew of the *U.S.S. Voyager*, who traced the species' DNA back to an ancestor that lived among the dinosaurs millions of years ago.





# SPECIES 8472 BIOSHIP



**Class:** Bioship

**Type:** Organic vessel

**First Encountered:** 2373

**Production Base:** Unknown,  
Fluidic Space

**Length:** Variable

**Beam:** Variable

**Height:** Variable

**Mass:** Variable

**Crew:** 1

**Cruising Speed:** Unknown

**Maximum Speed:** Unknown

**Armament:** 1 Bio-kinetic energy  
weapon

## Known Ships

Ay Hort ☿

Cuh Thug Ah ☿†

† *Lost or destroyed*

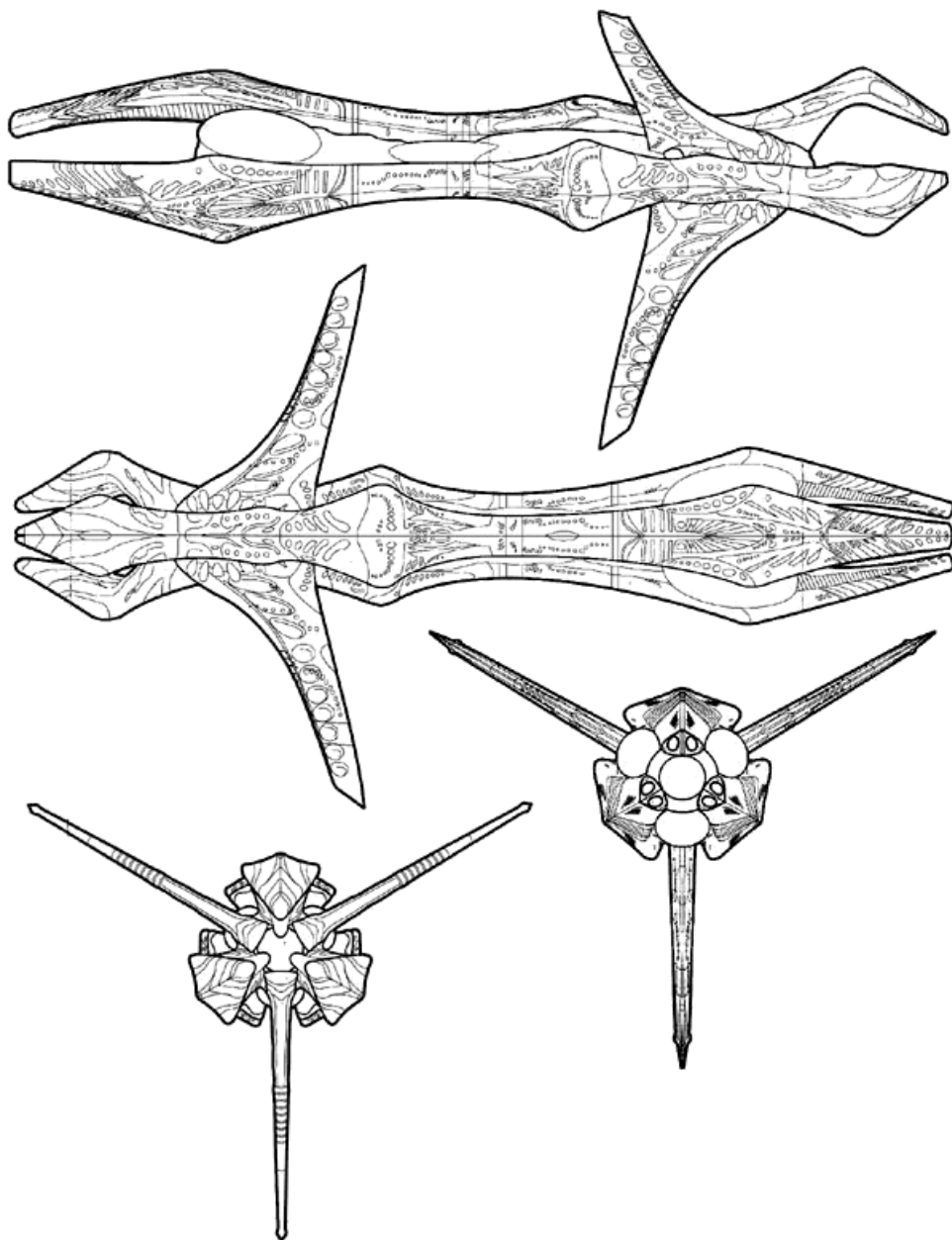
☿ *Non-canon*

## CLASS INFORMATION:

The Species 8472 bioship is an organic vessel with a similar genetic makeup to members of Species 8472 itself. Bioships are piloted by a single individual, and are extremely powerful. A single ship can easily destroy a Borg cube, while a group of eight bioships can focus their energy weapons through a ninth vessel to produce a beam powerful enough to destroy a planet.

Species 8472 bioships are impervious to conventional weapons, and the organic material of the bioship is able to quickly heal itself after an attack. Bioships appear to be powered by antimatter particles, and can open quantum singularities to traverse between fluidic space and our galaxy. Their surface can reflect deep sensor scans and transporter locks. Bioships can also change shape depending on their operational mode. The crew of the *U.S.S. Voyager* developed a defence against the ships in the form of modified Borg nanoprobes.





# KRENIM WARSHIP



**Class:** Unknown

**Type:** Warship

**First Encountered:** 2374

**Production Base:** Unknown,  
Krenim Imperium

**Length:** 500 metres

**Beam:** 264 metres

**Height:** 77 metres

**Mass:** Unknown

**Crew:** Unknown

**Cruising Speed:** Unknown

**Maximum Speed:** Warp 6

**Armament:** Chroniton torpedo  
launchers

## Known Ships

Names unknown

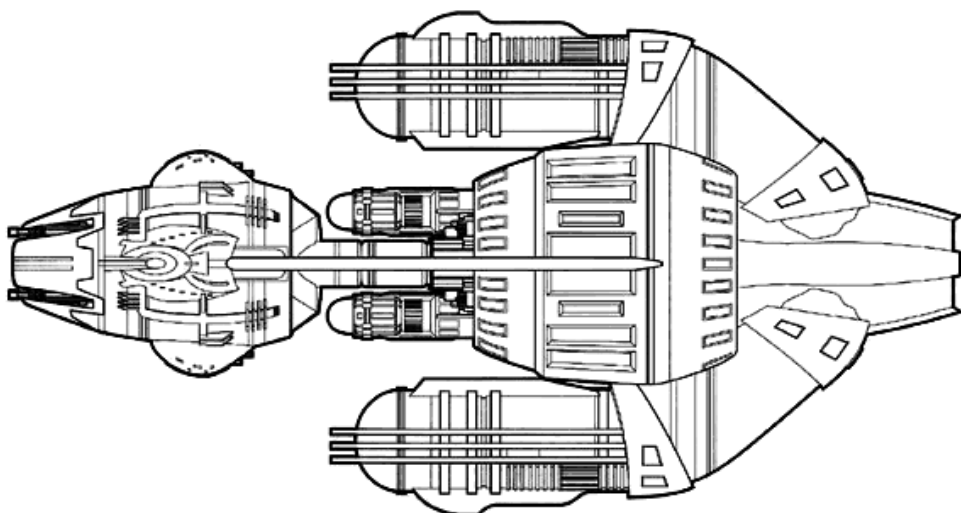
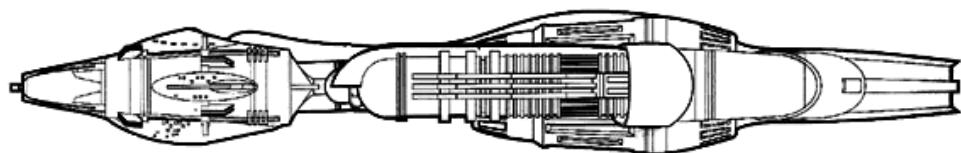
## CLASS INFORMATION:

The Krenim warship was utilized by the Krenim in the Delta Quadrant during the 24th century. The Krenim are one of the few species in the galaxy besides the Federation which use temporal technology.

Krenim warships were not particularly heavily armed or protected, but were larger and more powerful than an *Intrepid*-class starship, due in part to their complement of chroniton torpedoes. When fired these torpedoes enter into a state of temporal flux, and this phase variance enables them to penetrate enemy shields almost unhindered.

The *U.S.S. Voyager* was eventually able to establish a form of temporal shielding, protecting it from both the chroniton torpedoes and the incursions of the Krenim's temporal weapon ship.





# HIROGEN HUNTER SHIP



**Class:** Unknown

**Type:** Cruiser

**First Encountered:** 2374

**Production Base:** Unknown,  
Delta Quadrant

**Length:** 150 metres

**Beam:** 88.9 metres

**Height:** 39.3 metres

**Mass:** 56,900 metric tons

**Crew:** 2-7

**Cruising Speed:** Unknown

**Maximum Speed:** Warp 8

**Armament:** 6 Weapons arrays,  
2 torpedo launchers

## Known Ships

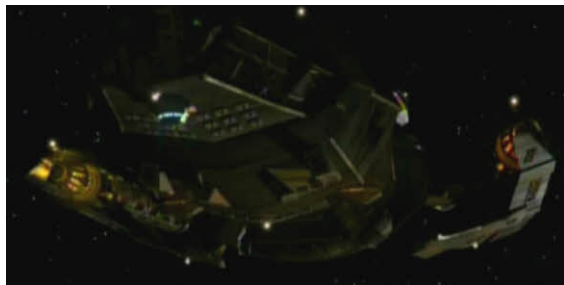
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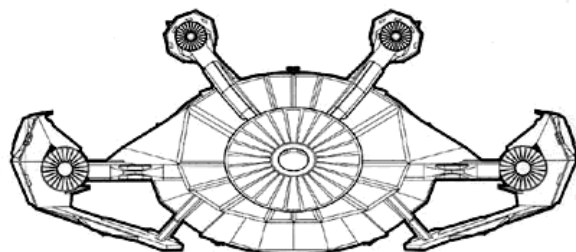
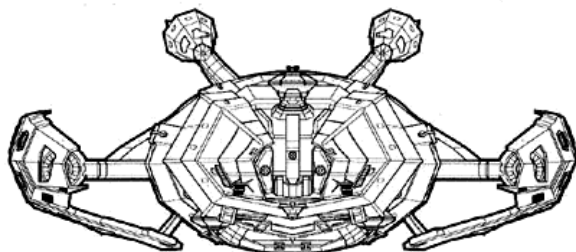
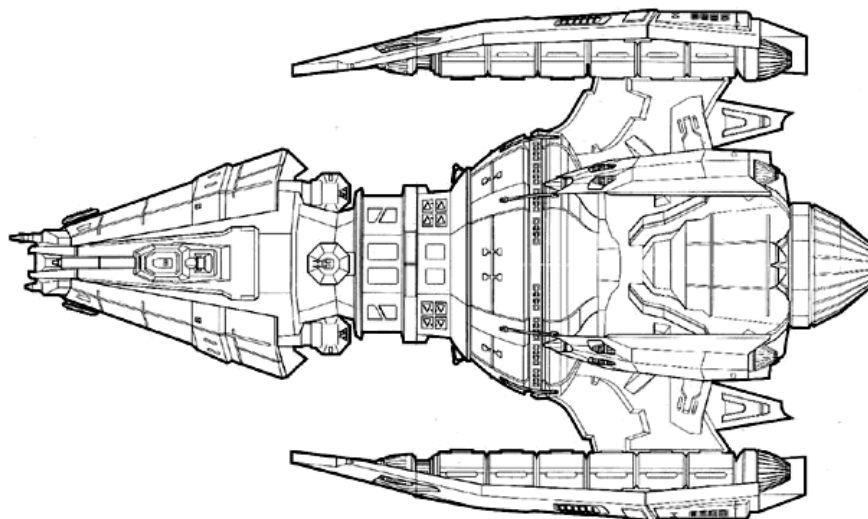
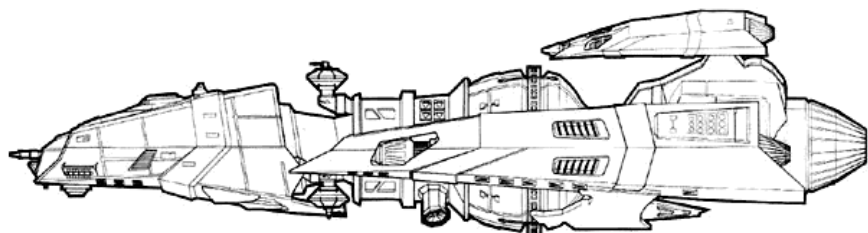
## CLASS INFORMATION:

Hirogen hunter ships are optimised for the search, acquisition, targeting, pursuit and capture of prey of all types. Most Hirogen vessels travel alone with a crew of just two. Occasionally they are encountered in groups or packs however.

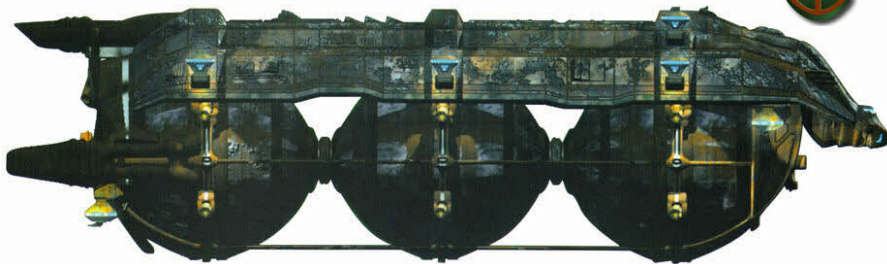
New technology is typically mounted to the exterior of the Hunter ship's hull rather than being integrated internally. Hirogen vessels feature torpedo launchers, shield emitters and sensors. They are also equipped with subnucleonic beams which can perform rapid scans of other vessels and disrupt propulsion and navigational sensors. Once disabled, the Hirogen then use tractor beams to capture their prey.

Hirogen ships have monotanium armor plating which offers extra protection and can scatter targeting beams. They are also able to mask their engine emissions by operating in a stealth mode when they wish to track another vessel undetected.





# MALON EXPORT VESSEL



**Class:** 11th Gradient

**Type:** Freighter

**First Encountered:** 2375

**Production Base:** Malon Prime,  
Malon Sanctity

**Length:** 317.3 metres

**Beam:** 105.8 metres

**Height:** 92.6 metres

**Mass:** 1,165,000 metric tons

**Crew:** 9

**Cruising Speed:** Unknown

**Maximum Speed:** Warp 9

**Armament:** 12 Spatial charge  
launchers

**Known Ships**

Names unknown

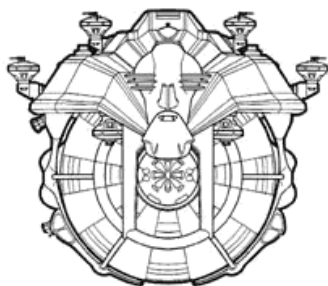
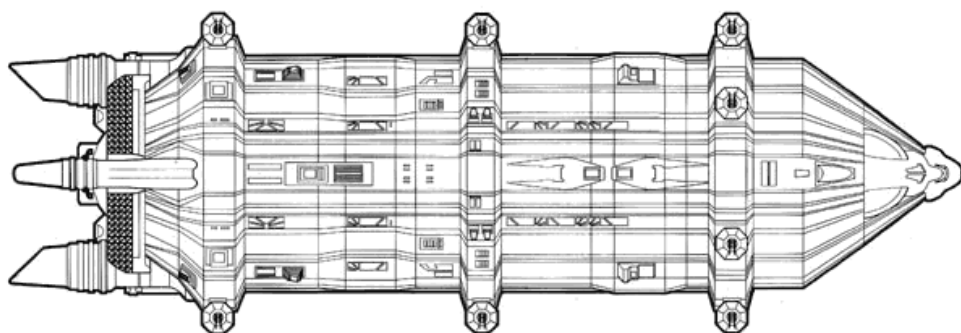
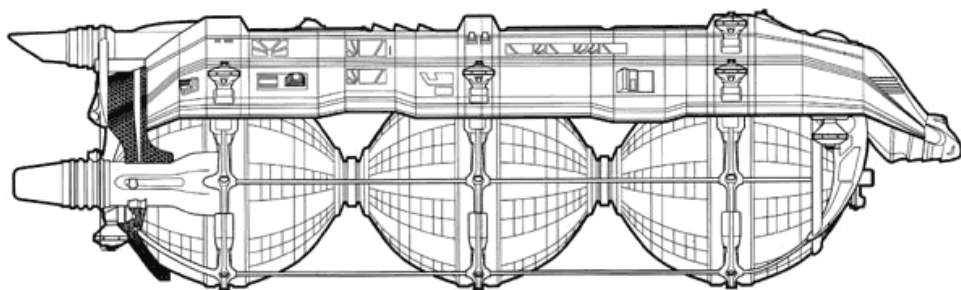
## CLASS INFORMATION:

A Malon export vessel is a type of large freighter designed for long-range haulage and dumping of contaminated antimatter waste produced by the Malon Sanctity. Due to the harmful theta radiation emitted by the cargo, Malon export vessels are heavily shielded, also making them impervious to many conventional weapons.

Waste export vessels are commanded by a controller, and crewmembers who work near the hazardous waste regions of the theta storage tanks are known as core laborers. The freighters are armed with spatial charge launchers. They are also equipped with escape pods for use in emergencies and can eject damaged storage tanks into space if they threaten the ship.

*11th Gradient*-class freighters can transport over ninety million isotons of contaminated antimatter. Larger classes can transport as much as four trillion isotons.





# DEVORE WARSHIP



**Class:** Unknown

**Type:** Warship

**First Encountered:** 2375

**Production Base:** Devore  
Prime, Devore Imperium

**Length:** 800 metres

**Beam:** 492 metres

**Height:** 157 metres

**Mass:** Unknown

**Crew:** Unknown

**Cruising Speed:** Unknown

**Maximum Speed:** Unknown

**Armament:** Unknown

## Known Ships

Names unknown

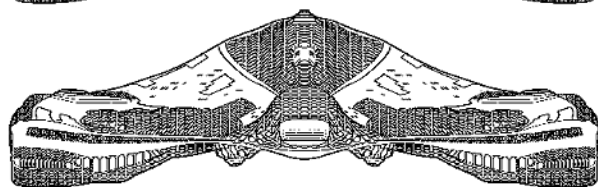
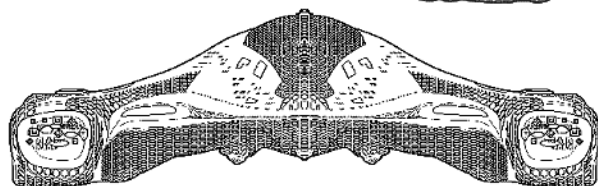
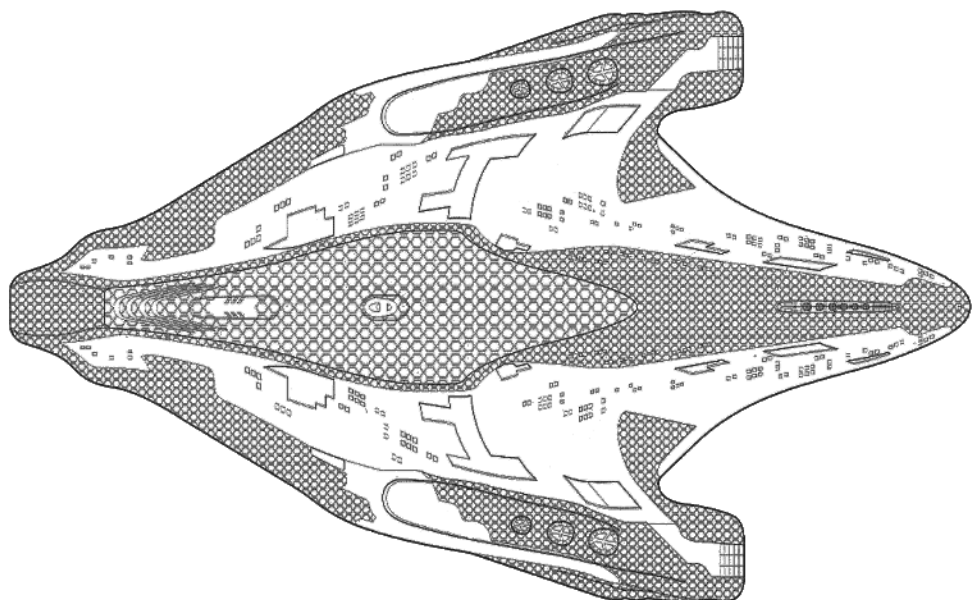
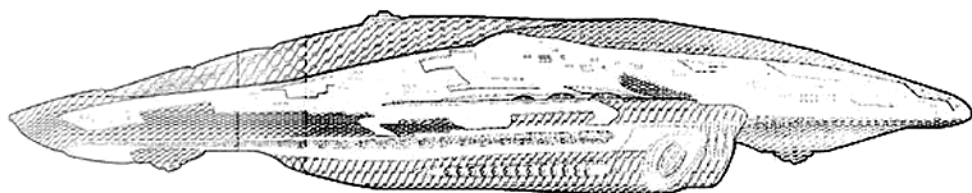
## CLASS INFORMATION:

The Devore warship is a type of large starship operated by the xenophobic Devore Imperium in the 24th century. Two of these vessels substantially outgun a Federation *Intrepid*-class starship. Devore warships are equipped with refractive shielding, which renders them difficult to detect on sensors.

Devore warships work in conjunction with a series of automated detection arrays that regularly scan for vessels within their territory. The Devore routinely dispatch two warships to inspect alien vessels, but will commit a dozen ships to a single location if necessary to ensure superior firepower to any potential threat.

The *U.S.S. Voyager* NCC-74656 was regularly stopped for inspection by pairs of warships while passing through the Devore Imperium on its journey back to the Alpha Quadrant in 2375.





# SIZE COMPARISON



Borg Cube: 3040m



Borg Tactical Cube: 3040m

0 500m 1km



Borg Queen's Ship: 820m



Borg Sphere: 600m



Devore warship: 800m



Jem'Hadar Battleship: 1457m



Kazon Carrier: 1800m



Borg Type 03: 1200m



Jem'Hadar battlecruiser: 650m

0 100m 200m 300m



Malon export vessel: 515m



Species 8472 bioship: 50m



Jem'Hadar attack ship: 95m



Voth science ship: 130m



Vidlian Interceptor: 140m



Hirogen hunter ship: 150m



Krenim warship: 500m



Kazon raider: 160m



Borg Probe: 360m



Karemma ship: 380m

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**SIZE COMPARISON CHART** - Page 40: Adapted from the  
Fleet Charts of Bernd Schneider (Ex Astris Scientia).

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